

Knock Knock English / IAS Term 3 / February

As of 1/30/2026

Mon	Tue	Wed	Thu	Fri
2/2	2/3	2/4	2/5	2/6
Language Arts Room 5 Kahoot Day: Curling	Home Economics Room 5 SHOPPING DAY Keychain Sewing Project	ICT Room 5 Finish Data and charts activity	ICT Room 5 Finish Data and charts activity	Home Economics Room 5 SHOPPING DAY Keychain Sewing Project
Eiken 2 Room 7 2024年第3回英検試験問題の見直し	Sports & Fun Gym Running: Cardio Review: Students vs Teachers	Book Club Room 7 Pg 22-29 / Book Activity: 54, 55 Learn about other robots in the real world etc.	Book Club Room 7 Pg 22-29 / Book Activity: 54, 55 Learn about other robots in the real world etc.	Performing Art Room 7 Acting w/ Partner
Eiken 1 Room 8 過去の文の復習 (一般動詞、was, wereを使って)	Need indoor shoes (Gym) ↑	Eiken Advanced Room 8 2025年3回の試験見直し／面接練習		
2/9	2/10	2/11	2/12	2/13
Language Arts Room 5 Medal Promotion Day	Home Economics Room 5 Keychain Sewing Project (day 2)		ICT Room 5 Introduction to binary code as an example of computer languages and instructions	Home Economics Room 5 Keychain Sewing Project (day 2)
Eiken 2 Room 7 様々な疑問文、数の言い方 「ひとつひとつ」#26 P84-85/P92-93	Sports & Fun Gym Running: Throwing and Catching	Holiday	Book Club Room 7 Free Activity Day/ Catch-up Day	Performing Art Room 7 Group and Partner Work
Eiken 1 Room 8 過去のことを書く	Need indoor shoes (Gym) ↑			
2/16	2/17	2/18	2/19	2/20
Language Arts Room 5 Quiz: D.O.L. Review	Home Economics Room 5 Ribbon Lei Day	ICT Room 5 Introduction to Scratch jr buttons	ICT Room 5 Introduction to Scratch jr. buttons	Home Economics Room 5 Ribbon Lei Day
Eiken 2 Room 7 How many vs How much 「ひとつひとつ」#27 P86-87	Sports & Fun Gym Running: Cardio Review: Students Choice	Book Club Room 7 Pg 30-37 / Book Activity: 56, 58, 59 Activity: Build my Robot	Book Club Room 7 Pg 30-37 / Book Activity: 56, 58, 59 Activity: Build my Robot	Performing Art Room 7 Acting Exercises and Games
Eiken 1 Room 8 過去のことを綴ったメッセージの理解	Need indoor shoes (Gym) ↑	Eiken Advanced Room 8 面接練習／単語・文法の見直し		
2/23	2/24	2/25	2/26	2/27
	Home Economics Room 5 Holiday	ICT Room 5 Using scratch jr. for coding introduction	ICT Room 5 Using scratch jr. for coding introduction	Home Economics Room 5 RENT DAY Continuation of previous week
Contents, instructors, and classrooms are subject to change depending on circumstances.	RENT DAY Continuation of previous week Sports & Fun Soshigaya Park Students Choice	Book Club Room 7 Pg 38-45 / Book Activity: 60, 61, 63 Activity: Robot chaser	Book Club Room 7 Pg 38-45 / Book Activity: 60, 61, 63 Activity: Robot chaser	Performing Art Room 7 Game Day
		Eiken Advanced Room 8 面接練習／単語・文法の見直し		